

University of Rajasthan Jaipur

SYLLABUS

(Three/Four Year Under Graduate Programme in B.V.A.)

I & II Semester

Examination-2023-24

As per NEP - 2020

Dy. Registrar
(Academic)
University of Rajasthan
JAIPUR

RAJASTHAN UNIVERSITY

SYLLABUS

BACHELOR'S DEGREE IN VISUAL ARTS (BVA)

SCHEME OF EXAMINATION AND COURSE OF STUDY

There will be three disciplines and the students can specialize in one of these disciplines.

- PAINTING
- 2. SCULPTURE
- APPLIED ARTS

The Specialization courses in the above said areas will be of three years (6 semester) duration. Total duration of the Under-Graduate course will be of four years, which includes one year of Foundation course (2 semesters)

The entrance qualification for the Foundation Course will be the passing merit of +2 or equivalent examination with minimum 48% marks.

There can be an Entrance Aptitude Test (carrying 50+50 marks) at entry level for Foundation Course, which will examine the aptitude of the student for Visual Arts.

The admission will be strictly on merit of the aggregate of aptitude test and the percentage of marks scored in the qualifying examination.

Candidates have to choose their specialization subject while applying for the foundation course.

Group discussions, Seminars, Workshops, Exhibitions, Study tour, Visit to Museums, Galleries, Other Visual Art Institutes, Studios, Industry visits, etc. are compulsory.

Study tour is compulsory for all the students and they have to deposit Rs. 500/- with the fees. Additional charges according to the actual expenses must be borne by the students.

As BVA Course is a professional course, professionally qualified teachers will be assigned for practical and theory subjects.

Seat reservation is as per university rules.

Maximum age limit for getting admission in B.V.A. Foundation course is 25 years.

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Students have to bring their own Drawing board, Art materials and any other relevant Tools required for their practical and theory practice.

75% attendance is mandatory for appearing in End of Semester examination (EoSE) also student must appear in the mid-semester examination and obtain at least a C grade in the course/subject. Credit point in a course /subject will be assigned only if, the student obtains at least a C grade in midterm and EoSE of a course/ Subject.

Note: Rules and regulations of the university is applicable for Scheme of Examination, credit allocation, Exit entry policy, Rules for "PASS" "BACK PROMOTED" and 'FAIL", Computation of SGPA and CGPA, Grade and Grade points

Aptitude test

The following shall be the details of the aptitude test:-

SI. No.	Test subject	Details	Prerequisite	Duration	Marks
1	Observation/ Rendering skills	Candidates may have to make a black and white drawing of the object/ objects placed before them	Candidates must have to bring their own art materials. Only paper shall be provided by the	1 hour	50
2	Creativity	Candidates may have to make a black and white or color drawing/ painting on a given subject or topic	Department.	1 hour	50

Note: Both the tests shall be conducted in one day, one after the other at the Department of Visual Arts only.

End of Semester Examinations (EoSE)

EoSE of all the theory papers and practical subjects shall be conducted as per university schedules.

The EoSEof all the theory papers will consist of a written examination of three hours duration for a maximum score as prescribed in the syllabus.

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EoSE of all practical subjects shall be conducted as per the structure prescribed in the syllabus, which shall be evaluated by an external examiner appointed by the university and the concerned internal faculty member appointed by the Head. The External examiner shall be permanent or retired faculty member(s) of other universities / renowned personalities of the relevant subjects.

Students shall get prior approvals of the concerned teachers for the submission of the works before the jury.

80% weightage of the total marks are allocated for EoSE

Continues Assessment (CA)

There will be Continuous Assessments or Internal Assessment for all subjects, which shall be evaluated by the faculty concerned or by the faculty appointed by the Head of the Department. The criteria for the same will be based on the performance of the student in the class, class test and attendance. 20% weightage of total marks are allocated to CA.

Introduction

In the first two semesters, students are introduced to studio practice and are expected to explore the relationship between thinking and making, in a supportive and friendly environment. Students shall explore different methods of articulating their ideas in visual mediums.

There shall be an emphasis on material exploration and experimentation and work is challenged through critical discussions and debate while also building confidence in articulating about theirindividual practice.

Students will be introduced to key institutions, roles and terms within the expanded world of contemporary art and learn to navigate and discuss complex ideas and issues which increasethe understanding and thus build a collective vocabulary.

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Semester-1

SI. No	Subject code	Course Title	Course Category	Credit	Work Load in hours	Contact/ Hour per week		EoSE Duration Hours	Max Marks			
-						L	Т	Р		EoSE	CA	Total
The	ory		•			•			<u> </u>			
1	Ability Enhance	Hindi	(AEC-1)	2	24	2	0	0	3 hours	40	10	50
2	ment Course	English	(AEC-1)	2	24	2	0	0	3 hours	40	10	50
3	Skill Enha	Skill Enhancement Course		2	24	2	0	0	3 hours	40	10	50
4	Value Ado	led Course	(VAC-1)	2	24	2	0	0	3 hours	40	10	50
5		Fundamentals of visual arts	DCC	2	24	2	0	0	3 hours	40	10	50
Prac	tical		· · · · · · · · · · · · · · · · · · ·	<u> </u>				•				
6	UG0510 -PAI-51P	Disipline-1 Basic drawing	DCC	4	96	0	0	10	10 hours	80	20	100
7	UG0509 -APL- 51P	Disipline-2 Basic Design -Applied arts	DCC	6	144	0	0	10	10 hours	120	30	150
8	UG0511 -SCU- 51P	Disipline-3 Basic clay modeling 3D	DCC	6	144	0	0	10	10 hours	120	30	150

AEC- Ability Enhancement Course, SEC- Skill Enhancement Course, VAC- Value Added Course, DCC- Discipline Centric Core, EoSE-End of Semester Examination, CA- Continues Assessment, L –Lecture, T- Tutorial, P-Practical

Note: The Practical syllabus can be adjusted and expanded based on the specific goals, resources, and curriculum requirements of the institution or program.

Fundamentals of Visual Arts

Prerequisite: Not essential

The course shall be conducted by class room lectures, Multimedia presentation and Tutorials

Unit-1(Elements of Visual arts)

Learners are introduced to the Elements of Visual Art such asLine, Shape, Form, Space, Texture, Value and Color. They are to understand the importance of each of these above mentioned aspects in context to building a visual imagery.

Unit-2 (Principals of Visual arts)

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Learners are given visual examples and exercises to grasp the compositional structure of visuals by thinking in terms of Balance, Contrast, Emphasis, Movement, Pattern, Rhythm, Unity/Variety and so forth.

Unit-3 (Contextual understanding of Visual making)

Learners are made aware of the various contexts, constructs and concepts that underlie the intention and function of visual making in the human context. Factors like Mythology, Religion- ideas about the relationship between science and religion, Rituals, National Identity, Anthropology, Sociology, Psychology, History, and such motivators which contribute to the ambience of visual making are to be touched upon.

Unit-4 (Visual Culture Studies)

Visual Culture Studies involves an analysis of contemporary culture, media and society Learners are made aware of how societies construct their visual perspectives through knowledge, beliefs, art, morals, laws, and customs, amongst other things. This unit includes anything from: Painting Sculpture Installation Video art Digital art Photography Film Television The Internet Mobile screening devices Fashion Medical scientific imaging Architecture & Urban design Social spaces of museums, galleries, exhibitions, and other private and public environments of the everyday.

Scheme of Examination with level and type of question:

There shall be End of semester (EoSE) written examination for 40 marks and a continuous assessment score of 10 marks.

The Question paper shall be of 2 parts covering all three units.

Part A shall consist of 4 choice based questions each carrying 5 marks each to be answered briefly.

Part B consists of 2 choice based questions carrying 10 marks each to be answered elaborately.

The questions shall be structured to understand the students overall understanding of the subject.

BASIC DRAWING

Prerequisite: Not essential

Desirable: Imaginative and visually stimulated students who have the urge to create visuals.

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A course in freehand drawing designed to emphasize perceptual and inventive skills in all drawing media. Students will explore mediums like Charcoal, Pencil, Dry pastel, Oil pastel and water colour on paper.

<u>Unit-1</u>Seismographic drawing-Exercises using crumpled (crushed) paper leading to object studies for hand-eyecoordination.

<u>Unit-2</u>Nature study- Exercises leading to understanding how to perceive one's Field of Vision on to a 2D surface further leading to nature study. Learning to observe and create different lighting, atmospheric conditions while also compositionally tackle visual elements.

<u>Unit-3</u>Still life- Learning to develop visual stillness in intently looking at a chosen object, leading to cultivate an observational skill or perceiving proportions, perspective, tonal values, texture, negative space and such attributes leading to an understanding of relation between and within objects

<u>Unit-4</u>Rapid sketch- Rapid sketching of life models shall be based on careful observation; recording as much information about the pose, proportion and form as much possible in a very short amount of time.

<u>Unit-5</u>Conceptual Drawing-Exploring various themes, materials, concepts and styles of drawing. Students may take the opportunity to develop personal, subjective images within the boundaries of given assignments. Focus is on the expansion and utilization of drawing skills to access and develop personal creative vision.

Submissions: Minimum 2 works covering each unit's exercises. Size: Half Imperial sheet

End of Semester Examination(EoSE): There shall be a practical examination (still life)

Duration: 10 hours (2 day)

Maximum Marks: EoSE-80

Continuous Assessment: 20

BASIC DESIGN IN APPLIED ART

Prerequisite: Not essential

Desirable: Students may have an interest and enquiring temperament towards design and application of art.

Course Outline:

<u>Unit 1</u> Introduction to Visual Elements and Aesthetic Representation

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Exercises exploring the basic visual elements of art like shape, line, space, form, texture, value, and color. These elements help in developing an understanding of a designer's vision.

Assignments- Students will prepare visual compositions combining and organizing the above elements (one element or more elements) in monochromatic and achromatic and polychromatic schemes.

Unit 2 Form, Function, and Beauty

Understanding Form in two dimensional and three dimensional contexts. Exploring how a form can be created by combining shapes and how it can be enhanced by color or texture.

Assignments- Students will make form-driven compositions and designs. They will make designs based on various two and three dimensional forms.

Unit 3 Fundamentals of Graphic Design and Grid

Learners explore the prevalence of graphic design in their daily lives, both the digital world and the printed world. They are introduced to preliminary design ideation using grids. A grid can be used to organize graphic elements in relation to a page, in relation to other graphic elements on the page, or relation to other parts of the same graphic element or shape. A grid is a structure (usually two-dimensional) made up of a series of intersecting straight (vertical, horizontal, and angular) or curved lines (grid lines) used to structure content.

Assignments

Graphic Design- Students will create compositions using various natural and manmade objects in black & white and color.

Grid Designs- Students will create compositions using various grid patterns in black & white and color. They will be exposed to the problems making Grids in page layout and composition of magazine page layout and design.

Unit 4 Colour Theory, Composition, and Interactions

Students will mix paint and hues to create and use colors. They shall learn to identify color schemes and systems and to apply them appropriately. They will understand color wheel and the phenomena and operation of light, color and the properties, capabilities, and structures of color with tint and shade. Also they will recognize and apply color interactions. Eventually they explore and apply the associative, cultural, expressive, and psychological aspects of color.

Assignments- Students will prepare sheets of quarter imperial size based on color balance, color unity, harmony of color, shapes with light and shadows etc.

Unit 5 Basic Lettering and Typography design

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This unit focuses on the exploration of typographic studies. Students will apply previously learned design theory to conceptualize solutions to more complex visual communication problems. This intense focus in graphic design will further a student's production skills and knowledge, extend the student's capacity for conceptual thinking and visual problem solving, and allow for the further exploration of the creative and practical aspects of typography and the special relationship between type and image.

Students will study the basic characteristics of type, understanding of letter/alphabet as a form. Simultaneouslythey learn to judge the composition of letters/alphabets, its spacing, organization, intuitive and logical planning.

Submission: - 2 works each based on aforementioned units -Total 10 works.

Medium-Poster color, water color.

Paper- Ivory or cartridge paper Size- Half / quarter imperial

End of Semester Examination(EoSE): There shall be a practical examination any of the above mentioned units.

Duration: 10 hours (2 days)

Maximum Marks- EoSE- 120

Continues Assessment: 30

BASIC CLAY MODELING-3D

Prerequisite: Not essential

Desirable: Students interested in experimenting with 3D forms and materials.

Course Outline:

This course is designed so that Students will experiment with materials in a 3D format. Over the course they will investigate how to join unlikely materials, methods for re-making objects and experiment with using the inherent meaning of a found object in small sculptures.

This course will be based around short exercises to help develop confidence and fluidity with materials and concepts, this will includeClay modeling, collage of 3D objects, working with found objects and composing them together and alsoworking with natural materials.

Students will learn about the concepts and principles behind art created with found objects through discussions and learn the process of planning and execution.

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Materials: Enrolled students are expected to bring the required materials except cay.

Submission: 5 works in clay

End of Semester Examination (EoSE): There shall be a practical examination (Clay Modeling)

Duration: 10 hours (2 days)

Maximum Marks- EoSE- 120

Continues Assessment: 30

Semester-2

SI. No.	Subject code	Course Title	Course Category	Credit	Work load in hours	Hou	Contact Hours per week		EoSE Duration	Max. Marks			
						L	Т	P		EoSE	CA	Total	
Theory	<i>1</i>									·		!	
1	Ability Enhance	Hindi	AEC-2	2	24	2	0	0	3 hours	40	10	50	
2	ment Course (AEC-2)	English	AEC-2	2	24	2	0	0	3 hours	40	10	50	
3	Skill Enhan 2)	cement Course (SEC-	SEC-2	2	24	2	0	0	3 hours	40	10	50	
4	Value Adde	ed Course (VAC-2)	VAC-2	2	24	2	0	0	3 hours	40	10	50	
5		Visual Culture of Rajasthan	DCC	2	24	2	0	0	3 hours	40	10	50	
Practic	al												
6	UG0510- PAI-52P	Elementary Painting	DCC	4	96	0	0	10	10 hours	80	20	100	
7	UG0509- APL-52P	Elementary Design - Applied arts	DCC	6	144	0	0	10	10 hours	120	30	150	
8	UG0511- SCU-52P	Elementary Sculpture	DCC	6	144	0	0	10	10 hours	120	30	150	

AEC- Ability Enhancement Course, SEC- Skill Enhancement Course, VAC- Value Added Course, DCC- Discipline Centric Core, EoSE- End of Semester Examination, CA- Continues Assessment, L—Lecture, T- Tutorial, P-Practical

Note: For exit after 1st year minimum credit requirement is 48 from the course and 4 credits from the internship, hence the certificate is @52 credits. After 1st year Internship is mandatory for exiting at this stage.

VISUAL CULTURE OF RAJASTHAN

Prerequisite: Semester One completed.

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<u>Unit:1</u> Miniature schools. The students are to explore and understand the stylistic and historical essentials of the various miniature schools of Rajasthan, such as the follows.

Mewar style: Udaipur

Marwar style: Jodhpur, Kishangarh and Bikaneer

Dundhar style :Alwar and Jaipur

Hadothi style: Kota and Bundhi

<u>Unit:2</u> Folk Traditions. The students need to learn about the rich folk traditions of Rajasthan such as Phad, Kawad, Mandna, Mehandi etc. This shall be an opening in contextually developing a visual understanding of how various folk cultural aspects evolve and survive over time and space.

<u>Unit:3</u> Traditional Practices. Rajasthan is home to various unique traditional practices such as Terracotta, Marble carving, Metal works, Wood works, Leather works, Jaipur Fresco, Block print, etc.

The students are to understand their vivid history, styles, techniques, their cultural and regional contexts owing to their evolution and existence.

Unit:4 Festivals and Fairs of Rajasthan

- Teej Worship Of Goddess Teej
- Gangaur Festival Symbolises Togetherness Of Lord Shiva And Goddess Parvati
- Pushkar Camel Fair A Camel Trade Fair
- Benshwar Fair-Dungarpur
- Ramdevra Fair-Jaisalmer
- Gogaji Fair- Gogamedi
- Kaila Devi Fair-Kalia Village
- Tejaji Fair- Parbatsar

Scheme of Examination with level and type of question:

There shall be End of semester (EoSE) written examination for 60 marks and a continuous assessment score of 15 marks.

The Question paper shall be of 2 parts covering all three units.

Part A shall consist of 4 choice based questions each carrying 5 marks each to be answered briefly.

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Part B consists of 2 choice based questions carrying 10 marks each to be answered elaborately.

The questions shall be structured to understand the students overall understanding of the subject.

ELEMENTARY PAINTING

Pre-requisite: Semester One completed.

Desirable: Interest in Painting

Course Outline:

Two-dimensional form, color structure, and composition are investigated here through many ideas and principles. Emphasis is on training the perception of the way color relationships affect optical as well as psychological dynamics.

A primary component of the course is the study of the many ways that light modulates our perception of color and form. Using art and nature as sources, students employ a variety of mediums to explore sensory and emotional, as well as intellectual, aesthetic concepts.

This course covers multi-dimensional visualization and delineation as well as drawing as a process of perception and projection. Students also explore visual structures and concepts in historical and contemporary contexts.

Still life, nature study, architectural forms etc. shall be explored in color.

Submissions: Minimum 2 works covering each unit's exercises.

Size: Half Imperial sheet

End of Semester Examination (EoSE): There shall be a practical examination (composition on vasli / cartridge paper in tempara technique)

Duration: 10 hours (2 days)

Maximum Marks: EoSE-80

Continuous Assessment: 20

ELEMENTARY DESIGN IN APPLIED ART

Prerequisites: Semester one completed.

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Desirables:

Course Outline:

Unit 1: Study of Two and Three-Dimensional Forms and Space with Different Grids

Students work on exploring various types of objects (natural and man-made) for transforming them into flat pictorial images. Thereby, developing an understanding of the interrelationship between different shapes and forms. They are also introduced to the four types of grids- manuscript, column, modular and hierarchical grids for design organization and composition.

Unit 2: Understanding Creative Typography and its various applications

Students are introduced to creative typography and their role in visual communication. They further explore different letter forms, styles, and arrangements for impactful designs. In this process they develop an understanding of the relationship between typography and overall design composition.

The students are encouraged to also practice integrating typography with two and three-dimensional forms. As part of the whole exercise they cover different styles of typography ranging through Roman & Gothic, Italic, serif, sans serif, script, and display typefaces.

Assignment- Students will practice 2D and 3D typography fonts in black & white and colour

Unit 3: Application of Color and Perspective in design

Students are expected to explore visual effects, tint, shade, and the physical properties of color and value while developing an understanding of and making charts for primary, secondary, and complementary colors. Also they shall explore color harmony and the use of analogous, warm and cool colors. Apart from the above mentioned they shall be examining optical illusions and techniques for creating advancing and receding colors. Further they are to explorethe use of various systems of perspective and their applications to drawing which are based on linear perspective and more on their use in the representation of three-dimensional forms.

Unit 4: Sketching Quick & rapid sketches from Human figure Animal & Birds Nature Drawing

Students are encouraged to engage in drawing exercises to study nature to observe and acquire skills for its graphic representation. They take exercises to explore the expressive quality of line using different media like pencil, charcoal, crayon, pen and ink, brush and ink etc. Furthermore they are to develop skills to be able to draw from imagination. Students are expected to cultivate sketching habits, both indoor and outdoor sketching.

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Unit 5: Illustration and Poster making

Students are introduced to illustration techniques, skills, and concepts using various media. Emphasis is given on perspective, construction of the human figure, and principles of shading as they pertain to the illustration industry. This includes study of one and two point perspective, fundamental construction of the human head, figure, and the principles of shading. Their exercises shall be emphasizing on natural and technical drawing, and working in both the studio and the outdoor environment. This shall be afoundation for advanced courses in illustration.

Students are introduced to concepts of what a poster is, as in how it should be eye-catching, containing a brief message and understood at a glance. Students will learn how to create attractive and effective posters.

Submission: 2 works each based on aforementioned units -Total 10 works.

Medium- watercolor, poster color, pen and ink

Size- Half/quarter Imperial Ivory sheet

End of Semester Examination (EoSE): There shall be a practical examination covering any of the above mentioned units.

Duration: 10 hours (two days)

Maximum Marks: EoSE- 120

Continuous Assessment: 30

ELEMENTARY SCULPTURE

Prerequisites: Semester One completed.

Desirables: Interest in 3D forms

Course Outline:

This course focuses on the interrelationship between object and environment. Students are made to explore form, content, and context through individual projects in clay in their assigned subject/topics. They are introduced to the concepts of space, form, weight, mass, and design in sculpture. This shall be through exercises on basic types and techniques of construction in clay; concepts and approaches to the understanding and development of sculptural ideas which shall be structured as follows:

Object Studies

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- Architectural Observation practice Learning to see shapes and proportion, and recreate within classroom setting in personal work.
- Practice of creating representational works Ideas, themes that an artist must learn how to express.

Submission- 3 sculptures, one each of the above mentioned topics.

Medium-clay

Size- 1ft cube

End of Semester Examination (EoSE): There shall be a practical examination (sculptural composition in clay)

Duration: 10 hours (2 days)

Maximum Marks: EoSE- 120

Continuous Assessment: 30

Internship

The candidates may participate in an internship in the following areas/ fields for a period of one month.

- Professional photographic studio, Printing house, Advertising and packaging firm, etc.
- Art Galleries, Museums, Master artists of Miniature schools, Craft houses etc.
- Craft studios like pottery, blue pottery, Sheet metal, Wood craft, Stone crafts etc.

It is imperative that prior permission from the Head of the Department of Visual Arts may be sought before joining any internship.

Candidates must submit a certificate from the concerned firm, studio, master stating the performance of the candidate over the course of the internship, along with a report and images of works done during the said period duly certified by the concerned firm, studio or the master.

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Semester-1

SI. No	Subject code	Course Title	Course Category	Credit	Work Load in hours	Contact/ Hour per week		EoSE Duration Hours	Max Marks			
						L	T	Р		EoSE	CA	Total
The	ory							·			L	
1		Hindi	(AEC-1)	792	2448	4	0	0	3 hours	6040	2010	#00 5°
		Ability Enhancement	1		-	2					-	
		Course English		2	24					40	ю	50
2		Skill Enhancement	(SEC-1)	2	24	2	0	0	3 hours	40	10	50
		Course										
3		Value Added Course	(VAC-1)	2	24	2	0	0	3 hours	40	10	50
4		Fundamentals of	DCC	2	24	2	0	0	3 hours	40	10	50
		visual arts		ſ								
Prac	tical											
5	UG0510	Disipline-1	DCC	4	96	0	0	10	10 hours	80	20	100
	-PAI-51P	Basic drawing	. !									
6	UG0509	Disipline-2	DCC	6	144	0	0	10	10 hours	120	30	150
	-APL-	Basic Design -Applied										
	51P	arts										
7	UG0511	Disipline-3	DCC	6	144	0	0	10	10 hours	120	30	150
	-SCU-	Basic clay modeling										
	51P	3D										

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Note: The Practical syllabus can be adjusted and expanded based on the specific goals, resources, and curriculum requirements of the institution or program.

Fundamentals of Visual Arts

Prerequisite: Not essential

The course shall be conducted by class room lectures, Multimedia presentation and Tutorials

<u>Unit-1</u>(Elements of Visual arts)

Learners are introduced to the Elements of Visual Art such asLine, Shape, Form, Space, Texture, Value and Color. They are to understand the importance of each of these above mentioned aspects in context to building a visual imagery.

<u>Unit-2</u> (Principals of Visual arts)

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Materials: Enrolled students are expected to bring the required materials except cay.

Submission: 5 works in clay

End of Semester Examination (EoSE): There shall be a practical examination (Clay Modeling)

Duration: 10 hours (2 days)

Maximum Marks- EoSE- 120

Continues Assessment: 30

Semester-2

SI. No.	Subject code	Course Title	Course Category	Credit	Work load in hours	Contact Hours per week		ırs per		Max. Marks			
						L	Т	Р		EoSE	CA	Total	
Theor	у	· · · · · · · · · · · · · · · · · · ·			•					-	<u> </u>		
1		English Ability Hindi	AEC-2	1	2448	2	0	0	3 hours	40	20° 10	100 30	
		Course (AEC-2) Engly		2	24	2				40	10	50	
2		Skill Enhancement Course (SEC-2)	SEC-2	2	24	2	0	0	3 hours	40	10	50	
3		Value Added Course (VAC-2)	VAC-2	2	24	2	0	0	3 hours	40	10	50	
4		Visual Culture of Rajasthan	DCC	2	24	2	0	0	3 hours	40	10	50	
Praction	cal									•			
5	UG0510- PAI-52P	Elementary Painting	DCC	4	96	0	0	10	10 hours	80	20	100	
6	UG0509- APL-52P	Elementary Design - Applied arts	DCC	6	144	0	0	10	10 hours	120	30	150	
7	UG0511- SCU-52P	Elementary Sculpture	DCC	6	144	0	0	10	10 hours	120	30	150	

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Note: For exit after 1st year minimum credit requirement is 48 from the course and 4 credits from the internship, hence the certificate is @52 credits. After 1st year Internship is mandatory for exiting at this stage.

VISUAL CULTURE OF RAJASTHAN

Prerequisite: Semester One completed.

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